

PABLO A. POLLACI

Compositing Supervisor/Senior Compositor

[SUMMARY]

With nearly 20 years of experience in the VFX industry, I am a Compositing Supervisor and Senior Compositor specialized in delivering high-end visual storytelling for major feature films and episodic content. My portfolio includes work on Emmy-winning series and Academy Award-winning productions, such as the acclaimed series *The Pitt*, David Fincher's *Mank*, and global hits like *The Boys*, *Mr. Robot* and *Mindhunter*.

I excel in high-pressure environments, combining expert team leadership with a hands-on mastery of complex shot execution. Whether providing on-set supervision or working on hero shots, I am highly experienced in managing multiple projects simultaneously while maintaining the highest technical and creative standards. I combine deep industry expertise with a commitment to cinematic excellence, ensuring every project achieves a seamless and impactful visual result.

[FEATURED FILMOGRAPHY]

The Pitt (2025-2026)
House of Guinness (2025)
Interior Chinatown (2024)
Mrs. Davis (2023)
Let the Right One In (2022)
Echoes (2022)
Mank (2020)
Mindhunter (2017-2019)

[CORE EXPERTISE]

Leadership: Team Management, Bidding & Client Interaction, Quality Control (QC), On-Set VFX Supervision.

Artistry: Seamless Integration, Deep Comp, Plate Reconstruction, 3D Projections.

Technical: Advanced Nuke, Script Troubleshooting, Complex Keying, Color Science (ACES), Python.

[SELECTED PROFESSIONAL EXPERIENCE]

Ingenuity Studios | Los Angeles (Working remotely from Mexico City) Compositing Supervisor / Lead Artist | June 2021 - Present

Supervised and executed high-complexity VFX for feature films, premium episodic series, and music videos; ensuring technical precision and aesthetic consistency across diverse large-scale productions.

Led quality control (QC) and internal feedback loops, translating complex client and director notes into actionable creative direction for the compositing team.

Managed multiple concurrent projects under high-pressure deadlines, balancing hands-on hero shot work with efficient team leadership.

Partnered with CG and Lighting departments to streamline 3D integration and optimize delivery workflows.

Key Projects: The Pitt (2025-2026), House of Guinness (2025), Mayor of Kingstown (2023-2025), The Lowdown (2025), Interior Chinatown (2024), Bad Monkey (2024), The Idol (2023), Mrs. Davis (2023), Let the Right One In (2022), Cowboy Bebop (2021).

Cinematic Media | Mexico City, Mexico VFX On-Set Supervisor | April 2021 - June 2021

Provided on-set technical direction for Season 2 of the Netflix series Dark Desire (Oscuro Deseo).

Collaborated directly with the Director and DP to oversee the shooting, ensuring all live-action elements were optimized for seamless post-production work.

Managed on-set data capture, including HDRIs, photogrammetry.

Ollin VFX | Mexico City, Mexico Senior Compositor | Multiple Terms (2017 - 2021)

Delivered high-end compositing for award-winning feature films and acclaimed series, specializing in seamless photorealistic integration and complex invisible effects.

Worked on hero shots involving deep compositing, massive scale CG environments, and intricate plate reconstructions for David Fincher and other filmmakers.

Key Projects: Mank (2020), The Boys (2019), Mr. Robot (2019), American Gods (2019), Godzilla: King of the Monsters (2019), House of Cards (2018), Jumanji: Welcome to the Jungle (2017), Mindhunter (2017).

[SELECTED PROFESSIONAL EXPERIENCE]

3dar | Buenos Aires, Argentina
Pipeline TD / Senior Compositor | February 2019 - September 2019

Joined the team to build the production pipeline and develop custom tools for CGI projects.

Executed senior-level compositing for Lil Dicky's 'Earth' music video and the disaster film The Bravest.

Provided technical solutions for complex sequences in Adventure Force 5.

TRONCO | Buenos Aires, Argentina
Senior Compositor | Multiple Terms (2015 - 2017)

Delivered VFX for high-profile commercial campaigns including McDonald's, Burger King, LATAM Airlines, and US Cellular.

Malditomaus | Buenos Aires, Argentina
VFX Compositor / Nuke TD | Multiple Terms (2013 - 2017)

Served as a Compositor for Little Heroes, a stereoscopic 3D animated feature, and on several commercial campaigns.

Developed internal tools as a TD to streamline compositing team tasks.

Key Projects: Los Que Aman Odian (2017), Mortdecai (2015), Ghosthunters: On Icy Trails (2015), Amapola (2014), The Games Maker (2014), Solan og Ludvig - Jul i Flåklypa (2014)

[EDUCATION & CERTIFICATIONS]

Animation Director | Escuela Da Vinci (2007-2009)
3D Compositing and Lighting | ODD CG/LAB (2014)
Certified Scratch Operator | Punto CINE (2013)
Experimental Film Lab | Esfera Artes (2012)
Computer Science Diploma | [High School]

[TECHNICAL SKILLS]

Software: Nuke, After Effects, Mocha, Python.

Specialties: Team Management, CG Integration, On-Set Supervision.

Languages: Spanish (Native), English (Full Professional).